## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 144992000401 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE TO OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED **NUMBER EXTRA** BASIC FEE OR BASIC FEE 385.00 770.00 TOTAL CHARGEABLE CLAIMS *O*minus 20= XS 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL うそく OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) SMALL ENTITY (Column 2) (Column 3) OR SMALL ENTITY CLAIMS HIGHEST 4 REMAINING ADDI-ADDI-NUMBER PRESENT ENDMENT **AFTER** RATE TIONAL PREVIOUSLY RATE TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 0 REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT **AFTER PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 1) (Column<sup>2</sup>) (Column 3) **CLAIMS** HIGHEST O REMAINING ADDI-NUMBER PRESENT ADDI-**AMENDMENT** AFTER **PREVIOUSLY** RATE TIONAL **EXTRA** RATE TIONAL **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X86= OR +145= +290= OR 4 If the ntry in column 1 is less than th entry in column 2, write "0" in column 3. \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL TOTAL OR \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT. FEE ADDIT. FEE The "Highest Number Previously Paid For" (Total or Ind. pendent) is th. highest number found in the appr. priat. box in column 1.